



Clare Libraries

Toys, Technology & Spaces

*Tools, technology
and spaces for
learning*

www.clarelibrary.ie



WELCOME

Clare Libraries is committed to making its services as accessible as possible to all users.

As part of this, we provide a range of tools, technology and spaces that are designed to assist with learning, promote growth and development and help those with additional needs.

By providing these services we hope to enhance user experience of the library and remove obstacles to learning.



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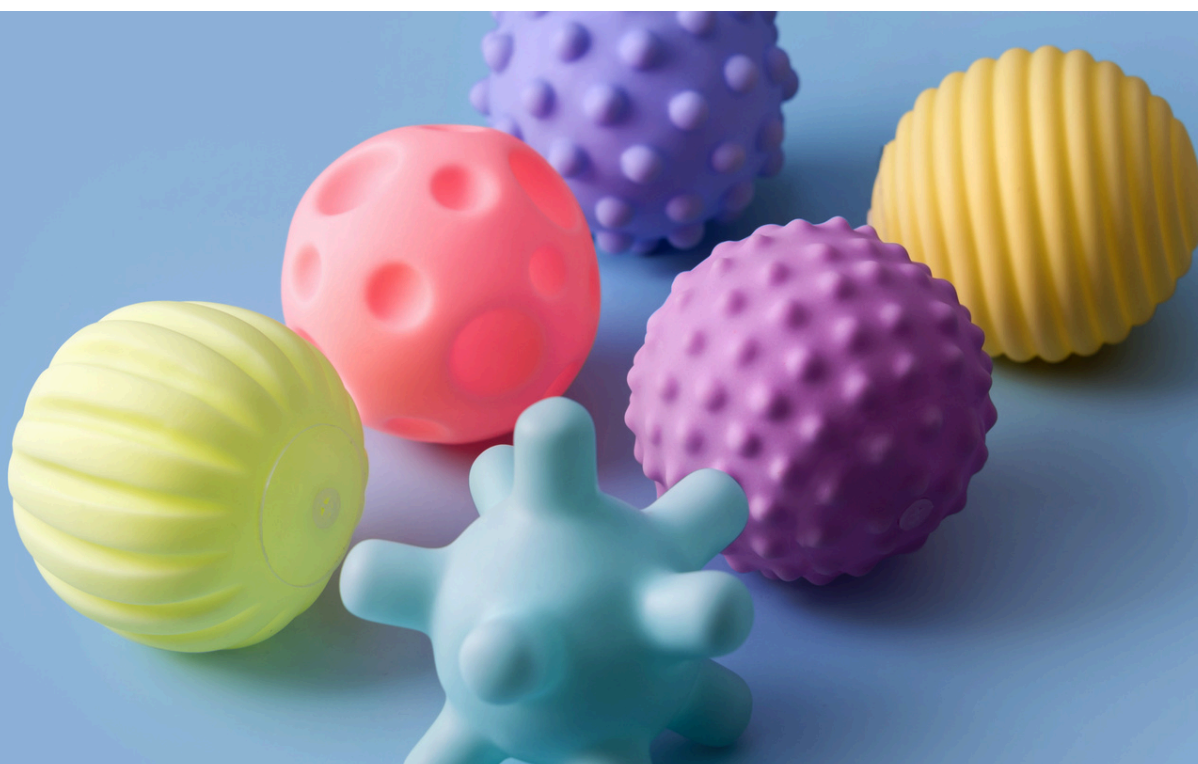
TOY AND SENSORY RESOURCE COLLECTION

The Toy and Sensory Resource Collection (TSRC) is for children with complex needs and their families. The aim of the Collection is to support children and their parents in choosing the right resources to aid developmental growth. The Collection has over 70 toys and aids designed to promote growth and development in children with complex needs.

There are four categories to the Collection:

- Fine Motor Skills
- Gross Motor Skills
- Play and Life Skills
- Sensory and Tactile

Clare Libraries would like to thank local professionals from the Health Service Executive and the National Council for Special Education for their support with this project. We would also like to acknowledge the support of the Rural and Community Development directorate of Clare County Council and the West Clare Municipal District. The Collection was developed with assistance from the Dormant Accounts Fund.



How it works

Membership is free. You must have a special TSRC library card to borrow from the Collection. Users can join the TSRC by showing a letter of referral from a practitioner such as an Occupational Therapist, Speech and Language Therapist, Physiotherapist or other medical practitioner. Teachers and Special Needs Assistants must provide a referral letter from their Principal to borrow on behalf of their school.

The TSRC is held at Shannon Library, but you can request items to be delivered to any of our libraries in Clare. You can choose items from the TSRC Catalogue and either collect them from Shannon Library or have them delivered to a library near you. To request items phone Shannon Library at **(061) 364266** or email **shannonlibrary@clarecoco.ie** or request items online using your TSRC membership number and PIN.

You can borrow a maximum of two items at a time. Items can be borrowed for three weeks. Loan items can be renewed online through the borrower's TSRC account, in person or by phone. Items that have been requested by another borrower cannot be renewed.

Important things to note

- Toys and equipment should only be used on the advice of a health professional.
- Library staff cannot make recommendations on which items to choose.
- Children and adults using the toys and equipment should be monitored by a parent or guardian.
- Toys and equipment may vary slightly from the photographs in the catalogue.
- All toys and equipment should be checked and cleaned before they are returned.
- Please make library staff aware if any of the items are missing or broken.
- Items in the catalogue may be replaced or withdrawn .



FINE MOTOR SKILLS

2a, 2b: Slanted Writing Board

Sloped surfaces are easier to write on and can provide assistance to children who have difficulty with handwriting.

Promotes:

Handwriting skills
Coordination
Literacy skills



3: Cutting Fruit Large

This set features a wooden knife and a chopping board with seven pieces of sliceable fruit. Velcro fasteners join the fruit together and make a satisfying CRUNCH when cut.

Promotes:

Hand eye coordination
Motor Skills
Numeracy
Visual Perception



4: Cutting Food Large

This set features a wooden knife and a chopping board with eight pieces of sliceable food. Velcro fasteners join the food together and make a satisfying CRUNCH when cut.

Promotes:

Hand eye coordination
Motor Skills
Numeracy
Visual Perception



5: Animal Chopsticks

Help children get a grip on early learning skills. The perfect tools to develop dexterity, precision and control in fine motor skills. This skill will also assist in clearer handwriting.

Promotes:

Hand-eye coordination
Precision and control



6a, 6b : Play Buttons Set

Sort, stack and thread together brightly coloured buttons. Sort them by shape, colour, and use the laces to thread them together.

Promotes:

Hand-eye coordination
Visual perception
Imaginative play



7: Cotton Reels

A tub of 24 reels with lace for threading. Shake, roll, sort and thread with these colourful cotton reels. Can be used for stacking, sorting, rolling and lacing.

Promotes:

Hand-eye coordination
Visual perception



8: Jumbo Tweezers

Tweezers with ergonomic depressions to guide a proper grip to help develop fine motor control and handwriting skills. Perfect for early science exploration and sorting activities.

Promotes:

Hand-eye coordination
Visual perception



68: Geometric 3D Learning Game

A game to thread together different 3D geometric shapes. It is made of assorted materials including spruce fiber.

There are four natural cotton laces and cardboard activity sheets.

Promotes:

Pattern recognition & sequencing
Shape and colour recognition
Threading and lacing



75: Latches Barn

Have fun unhooking/unlocking all the latches to open all the barn doors and see what is inside, then close the doors and buckle up the barn again! Features six brass-hinged doors with working latches and locks, and pictures of farm animals on the inside of each door. The set comes with four approximately three-inch-tall flocked play figures.

Promotes:

- Fine-motor skills
- Counting skills
- Colour and animal recognition



76: Caterpillar Gear Toy

Turn the gears slowly and watch each interlocking segment move the next, or see how fast your child can make the caterpillar crawl on the wooden base. This rainbow-colored gear toy is hands-on fun at any speed. With their bulky, notched shape, the colorful gears are easy for children to fit onto the color-coordinated pegs, then rotate, remove and rearrange.

Promotes:

- Fine-motor skills
- Colour recognition
- Cause and effect



77: Twist and Turn Puzzle

Twist and Turn each of the brightly coloured wooden squares, triangles and circles to slide them down one of three sturdy pegs until they reach the base. As an added twist, the wooden squares must be slid down the peg in order of size - biggest to smallest!

Promotes:

- Fine-motor skills
- Concentration
- Spatial Concepts





GROSS MOTOR SKILLS

9a, 9b: Roller Seat

Sit in the 'U' shape or sit across and the roller seat can move in any direction. For indoor use only. Suitable for ages 1-3 years.

Promotes:

Coordination



10: Balance Board with Maze

A balance board with a ball on an inner track. Children can move the ball along the track by balancing on the board and moving it back and forth.

Promotes:

Balance

Coordination



11a, 11b, 12a, 12b, 13: Peanut Physio Rolls

Physio rolls are easier to use than traditional gym balls. The saddle shape makes it easy to straddle, sit on or roll over. Designed to improve balance and core strength. Also beneficial for those with attention movement needs.

Promotes:

Flexibility

Coordination

Core Strengthening



14: Crawl Tunnel 180cm

This fun pop-up play tunnel helps develop motor skills, muscle strength and imagination. It teaches children cooperative interaction, encouraging them to work together to build mazes and tunnel forts. Dimensions 60cm x 180 cm with a 25cm transparent strip.

Promotes:

Personal and social skills

Physical strength

Imagination and creativity



15: Scooter Board - Roller Board

Scooter boards can be used to develop skills in the following areas - upper body and core strength, motor planning activities and as part of a sensory diet. Please note that the scooter boards do not have brakes. Maximum load 80 kg. Diameter 66cm.

Promotes:

Upper body core strength
Motor planning



16, 17: Space Hoppers

Exercises with a space hopper can improve balance, body awareness and stability.

55 cm in diameter for 6+ years. 66cm diameter for 9+ years.

Promotes:

Balance and stability



19: Balanco

The maze on this balance board distracts from the balancing exercise thus making the challenge harder compared with a standard balancing board. The product contains three inserts with a different challenge level. This board has more foot-space than a regular balance board and so is suited to an older child or teenager.

Promotes:

Motor coordination
Balance



65: Seesaw

Pliable synthetic rubber domes on the underside of the seesaw provide a softer, more dynamic movement. The seesaw has a non-slip surface. The base of the pivot is covered with synthetic rubber to reduce the risk of crushing and to prevent damage to the floor. Maximum load of 75 kg.

Promotes:

Balance and coordination
Sensory stimulation



73: River Stones

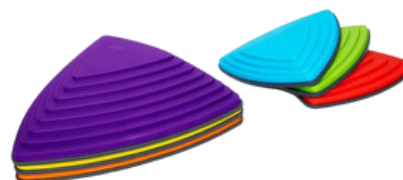
River Stones are inspired by stepping stones in a river with each side of the triangle varying in steepness and difficulty. The purpose is to jump from stone to stone without touching the floor - you can vary the position of the stones to create more challenging paths for children. Each stone has a rubber rim on the base which prevent them from slipping, and also protect indoor floor areas. Maximum load 75kg.

Promotes:

Coordination

Balance

Spatial reasoning



78: Floor Surfer

The raised front part of the Floor Surfer supports the coccyx when the child is sitting and the sternum when child is lying down. The Floor Surfer is slightly tapered at the front to give increased freedom of movement for the child's arms. The wheels are screened to minimise the risk of running over the child's fingers.

Promotes:

Motor coordination

Upper body and core strength

Motor planning activities



79: Giant Air Board

Air boards are unique balancing boards that are ideal for strengthening muscles in the ankles, legs and upper body. The hard surface offers a sturdy platform and safe grip for the feet, while the inflatable base ensures smooth and gentle movements. The air board can be adapted to the level of the user by adjusting the inflation pressure. Higher pressure makes the board more sensitive to movement, and therefore more challenging.

Promotes:

Motor coordination

Upper body and core strength

Balance





PLAY AND LIFE SKILLS

20a, 20b, 21a, 21b: Sand Timers

Sand timers come with moulded end caps and thick wall surrounds. Each timer is colour-coded and can be used for games, timing homework and other timing experiments. 10 and 30 minute durations.

Promotes:

Concentration

Time management



22: Latches Board

Undo a latch, open the door and reveal the picture beneath. Learn colours, numbers and animals.

Promotes:

Basic problem solving

Fine motor skills

Colour and number recognition

Bilateral movement using helping hand



23a, 23b: Wooden Doorbell House

This doorbell house features four electronic doorbells, four locks with matching keys and four play dolls.

Promotes:

Fine motor skills

Auditory skills

Creativity

Numeracy



24: Fold & Go Doll's House

The dollhouse opens for easy access and folds closed for convenient storage. It is ready for hours of pretend play. It includes people and furniture to help stories begin.

Promotes:

Personal and social skills

Imagination and creativity

Motor skills



25, 26, 27, 28: Puppets

Chef, fire-fighter, police officer and doctor. Use one hand to manipulate the puppet's mouth and facial expressions while gesturing with the removable stick with the other. Detachable rod is suitable for right and left-handed children.

Promotes:

Language and communication
Imagination and creativity
Hand-eye coordination



29: Emotions, Double Sided Puppets

Set of six glove puppets, four of which are reversible with two different faces. Staging stories with the puppets helps children to learn about emotions so they can recognise them in the future.

Promotes:

Language and communication
Imagination and creativity
Hand-eye coordination



30: Tea Set

Young hosts can serve up a pot of tea while gently learning social skills.

Promotes:

Personal and social skills
Hand-eye coordination
Imagination and creativity



32: Dominoes - Touch & Match

Large dominoes with different colour-coded surfaces that allow children to match by feel or colour. Set of 28 pieces.

Promotes:

Colour recognition and matching



33: Scrabble

The original word game that helps children become familiar with letters and spelling. Suitable for older children.

Promotes:

Language and literacy
Personal and social skills



34: Connect 4

Encourages logical thinking skills needed to plan ahead. Also encourages fine motor skills and hand-eye coordination.

Promotes:

Hand-eye coordination
Fine motor skills



35: Guess Who

The original flip n'find face game with new features. Children ask questions to discover which mystery face their opponent holds.

Promotes:

Language and literacy
Personal and social skills



36, 37, 38: Shopping List

Fill your trolley with all of the items on your shopping list in this memory game. Use the booster packs to add clothes or fruit and veg.

Promotes:

Personal and social skills
Observational skills

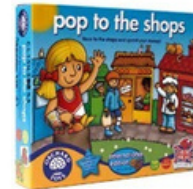


39: Pop to the Shops

Help children learn about handling money and giving change with the shopping game. Go around the board from shop to shop using plastic money to buy different items.

Promotes:

Personal and Social Skills



40: Mr Potato Head

Parts include a nose, hat, legs with shoes, moustaches, mouth, tongue, ears, arms etc. Helps to familiarize children with some body parts.

Promotes:

Personal and social skills

Hand-eye coordination

Imagination and creativity



41, 42: Dress - up

Fire Chief and construction worker. Fire Chief's kit includes bright red jacket, helmet and fire extinguisher. Construction worker's kit includes bright orange vest and yellow hard hat.

Promotes:

Personal and social skills

Imagination and creativity



43: Rory's Story Cubes

Use imagination to make up stories based on different pictures rolled in the dice. There are no wrong answers in this game.

Promotes:

Personal and social skills

Imagination and creativity

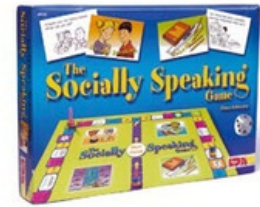


44a & 44b: Socially Speaking Game

Teaches and reinforces important social interactions as well as improving self-esteem, listening skills, receptive and expressive language and problem solving.

Promotes:

Personal and social skills
Imagination and creativity



45: Take Along Tool Kit

This 24 piece set includes wooden nails, screws, nuts and bolts. It also has a hammer, wrench and screwdriver.

Promotes:

Hand eye coordination
Personal and social skills
Imagination and creativity



46: Wooden Blocks

Blocks for stacking, building and knocking down in colourful combinations.

Promotes:

Fine motor skills
Dexterity
Colour and shape recognition



58: Hand Prints

6 Pairs of colorful hand prints. Are particularly good as markers, targets, stepping stones and position markers both indoors and outdoors.

Flexible and easy to clean. Diameter: 22.5 cm

Promotes:

Coordination
Body and colour recognition



59: Foot Prints

Useful for obstacle courses, to help children transition from one area to another as a visual cue, for colour recognition or memory games. They can be used to mark where you would like a child to stand, if a child has difficulty with spatial awareness in the line at school. 12 footprints in 5 colours.

Promotes:

Coordination
Spatial learning



64: Magic Moves Jammin' Gym

Electronic toy dumbbell that encourages children to be active through a variety of commands. Game play helps develop gross motor skills. Encourages listening skills as children listen to the directions. Electronic fitness toy features: 65 commands including arm circles, jumping jacks and dance party.

Promotes:

Sensory stimulation
Listening skills



67: Sound Puzzle Box

This modern take on a traditional toy will fascinate your toddler, as he matches one of the 3 shapes to the correct tube.

Watch and listen as they slide down, each shape creating a different, exciting sound!

Promotes:

Hand eye coordination
Listening skills
Colour and shape matching



70: Activity Stackers

Features five sequential stacking boxes containing a mirror, shape sorting, lacing, bead sliding, disc spinning, washboard scratching, belt buckling, hard buttoning, soft buttoning, shoe lacing and zipping. Children can also stack them up to build a tower or nest them for compact storing. The fabric is removable for cleaning.

Promotes:

Fine motor skills
Sequencing



71: Pound and Roll Tower

Pound the four balls through the holes and watch them roll down the ramps
Brightly colored, smooth-sanded pieces help build early shape, color, and size differentiation skills

Promotes:

Gross motor skills

Cause and effect



72: Food Group Sets

Items from the five food groups including watermelon, milk, cheese, fish, eggs, crafted of solid wood and come with four wooden baskets for sorting and storage. This set of play foods in the four basic food groups is perfect for teaching children about the benefits of healthy eating.

Promotes:

Pretend play

Healthy eating

Vocabulary





SENSORY AND TACTILE SKILLS

47: Sit on Air Cushion

The straight edge faces the back of the chair for a dynamic sitting position. When it faces the front of the chair it allows for a relaxed sitting position.

Promotes:

Balance
Core stability
Tactile feedback and stimulation
Concentration



48: Bitty Bottoms Cushion

Bitty Bottom cushions are moulded to be a perfect fit and contain small PVC balls for sensory effect. Ideal for children who need to wriggle, fidget and move. Use on the ground, in a chair, during mealtimes, circle time or just about any time.

Promotes:

Sensory stimulation
Concentration and focus



49, 50a, 50b: Move 'n' Sit Wedge Cushion

An inflatable wedge shaped cushion. Allows for active sitting and movement while sitting. Available in junior and senior sizes.

Promotes:

Sensory stimulation
Core strengthening
Concentration



51a, 51b, 51c, 51d, 52a, 52b: Disc'o Sit Junior & Senior

The Disc'o Sit Balance Cushion is an inflatable, dynamic air cushion that mimics both the movement and shape of a therapy ball. It can also be used on the floor for balance training and strengthening of the legs and hips. Focuses on the needs of children with autism, ADD, SID and ADHD.

Junior cushion: 32 cm, ages 4+

Senior cushion: 39 cm, ages 8+

Promotes:

Focus and concentration
Balance training and strengthening



53a, 53b: Vibrating Bug

These little jittering bugs are massagers for sore, tired and aching muscles. Its' body fits perfectly in your hand, while its' feet work muscles and relieve stress. The main aim is to stimulate the senses and motivate the user, but also to de-stress muscles and provide comfort. Press his nose and feel him vibrate.

Promotes:

Calm and relaxation
Stimulates and motivates



54a, 54b: Wiggle Worm

This jointed worm bends, twists, turns and wiggles. Brightly coloured and very wiggly, these wooden Wiggle Worms can shuffle along in lots of different directions.

Promotes:

Sensory stimulation
Hand-eye coordination
Colour recognition



55: Tactile Discs

An inviting tactile material that challenges children's sense of touch on both hands and feet. At the same time, it promotes the ability to describe sense impressions verbally. The tactile discs, made of nice-to-touch synthetic rubber, contain different tactile structures, each with its own colour. Games can be adjusted to fit a child's age and level of functionality. Set contains five large and five small discs.

Promotes:

Tactile skills
Focus and concentration



56a & 56b: Light Up Colour Changing Egg

This magical egg gently changes colour right before your eyes. Watch in wonder as the opaque coloured egg slowly transforms with morphing colours. Creates a calming and relaxing atmosphere.

Promotes:

Sensory stimulation
Relaxation and calm
Focus and concentration



57: Sound Boxes

Set of 6 pairs of sealed wooden cylinders in two matching boxes. Each pair of cylinders (one red and one blue) makes a different sound in a range from loud to quiet when shaken.

Promotes:

Aural perception
Sensory stimulation



60: Hedgehog Stones

Hemispherical shaped object with sensory points on the curved area for kids to step on for sensory, balancing and massaging purposes. Set of six, 9cm diameter, 5.5cm high. Suitable for 3-7 years.

Promotes:

Planning and coordination
Balance
Sensory stimulation



61: Touch and Match Board

Identify and match up the 12 tactile turned hardwood counters each with a different textured top surface. Can be used as a game or for sensory stimulus.

Promotes:

Sensory stimulation
Matching skills



62: Sensory Colour Box

Series of colour tablets. Children can put them in order from the darkest to the lightest of the lightest to the darkest. Children can learn shades of colours and colour families.

Promotes:

Sequencing
Colour and pattern recognition



63: Oddballs

Oddballs are four unique balls that all come in different colours and patterns that you can bounce, kick, squeeze, roll, chase and love. Each ball feels different offering a unique sensory experience. They are BPA-free.

Promotes:

Sensory stimulation

Motor skills development



66: Music Centre

This multi instrument music activity toy comes with a xylophone, drum, tubular chimes, triangle, cymbal, bells, maracas, castanet, double guiro, and pair of rhythm sticks plus 2 strikers and 1 scraper. Produced from sustainable rubber wood and finished with non toxic child safe paints and lacquers. 33 x 33 x 25 cm.

Promotes:

Aural stimulation

Collaborative play



69: Touch and Match Counting

Each piece has a different texture which matches to one on the board which encourages sensory skills. There are also numbered pieces which then have the number as a word on the other side and this encourages early numeracy skills. W10.5xL46.5xH5cm .

Promotes:

Sequencing

Colour and number recognition



74: Cosmic UFO

Cosmic UFO brings an out-of-this-world experience that helps kids smoothly transition from play time to sleep time. It combines both sight and sound with moving projections of the colourful Northern Lights and fun UFO noises to create an intergalactic atmosphere. 23-minute timer.

Promotes:

Sensory stimulation





Talking Books

Our Talking Books Collection is a special collection of books on CD that can be sent to your home by post. We cater for a wide variety of reading interests with titles that include contemporary fiction, detective, romance and thriller titles, as well as non-fiction titles such as biography, history and travel.

There is no fee to register for this service. Members can borrow up to four talking books each for an unlimited period of time.

Talking books are posted to borrowers from Kilrush Library and can be returned by post for free. An Post allows for free postage of all items under this scheme.

To access this service or to find out more contact Kilrush Library on (065) 9051504 or kilrush@clarelibrary.ie.

Sensory Kits

All of our libraries have Sensory Kits available for use during library opening hours.

The Sensory Kit consists of a selection of toys and tools to aid with sensory processing and developmental growth. They can be used by children who have sensory or other developmental needs while in the library. The kits are also useful if you want to familiarise yourself with the type of sensory toys and resources available to borrow from our Sensory Toy Collection. The items in the kit cannot be borrowed or brought home.

The Kits consist of a variety of toys and tools to aid with fine and gross motor skills, regulation and sensory processing. Items include games and puzzles, mini bean bags, light up toys, squishy fidget toys, ear protectors, egg timers and dark dens. Items may differ depending on the library.

If you would like to use the Sensory Kit while in the library just ask at the library desk.



Reader Pen



The Reader Pen is a convenient portable tool to support independent reading and literacy. Users can scan text with the pen to have words read out with natural speaking voices, or to learn the meaning of words in an instant. The Reader Pen also features a voice recorder and can store scanned text.

Reader pens are designed to promote active independent reading, understanding, and learning. They are particularly good for Dyslexic readers. They are suitable for all ages for use in school, at work or at home.

Reader pens are available to borrow, or use in the libraries in Ennis, Ennistymon, Kilrush, Shannon and Scariff.

Hearing Loops

All Libraries in Clare have Hearing Loops installed at the library service desk.

A hearing loop (sometimes called an audio induction loop) is a special type of sound system for use by people with hearing aids. The hearing loop provides a magnetic, wireless signal that is picked up by the hearing aid when it is set to 'T' (Telecoil) setting.



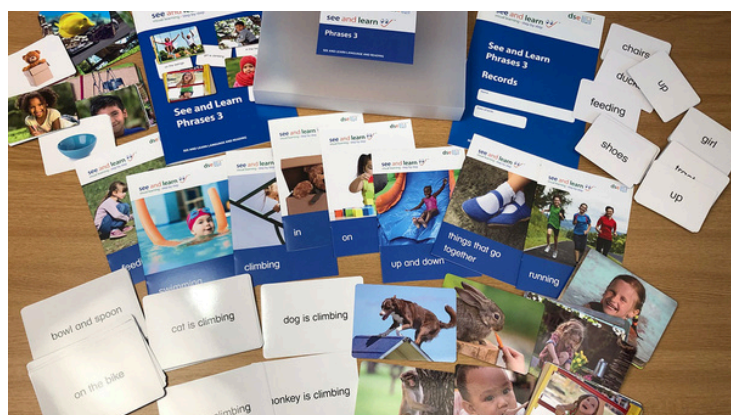
The hearing loop consists of a microphone to pick up the spoken word; an amplifier which processes the signal which is then sent through the final piece; the loop cable, a wire placed around the perimeter of a specific area i.e. a meeting room, a church, a service counter etc. to act as an antenna that radiates the magnetic signal to the hearing aid.

See and Learn

See and Learn is an evidence-based, structured teaching programme which teaches speech, language and reading skills in small steps for children with Down syndrome up to 6 years of age. The programme is designed to help educators and parents provide young children with the additional support and practice they need to learn language.

See and Learn kits are available to borrow from Shannon Library or can be delivered to your nearest Clare library for collection.

For more information phone Shannon Library on (061) 364266 or email shannon@clarelibrary.ie



Magic Table

The Magic Table or Tovertafel is a ceiling-based projector that shines multi-coloured lights, sounds and games onto a table.

The Tovertafel games and interactive light projections respond to movements from people's hands as they sit at the table. The games are designed to stimulate cognitive function and brain development.

It is suitable for adults and children with additional needs, including those with Dementia and Alzheimer's.

Magic Tables can be found in

- **Kilrush Library**
- **Shannon Library**
- **Ennistymon Libraries**



TECHNOLOGY



Touch Type Read and Spell

Touch Type Read and Spell (TTRS) is a multisensory typing course that uses visual imagery, sounds and touch to teach spelling and typing.

It consists of a series of lessons that increase in difficulty as the user progresses. TTRS is especially good for Dyslexic readers and those recovering from stroke.

TTRS can be accessed online from home or in the library on one of our public access PCs. Users can apply for a TTRS account at their nearest library or through their school.



EnglishType Junior

EnglishType Junior is a typing software, similar to TTRS but designed for younger users. It consists of lessons and games with fun animations and challenges.

EnglishType can be accessed on a dedicated computer in the library; it is not available from home. EnglishType can be made available to children on request who visit the library with their teacher, parent or special education needs assistant.

Children can set up their own user profile and record their progress so that they can return and continue their work again and again.

EnglishType is available at the following libraries: Ennis, Shannon, Kilrush, Kilkee, Scariff, Ennistymon, Miltown Malbay, Newmarket on Fergus, Killaloe and Sixmilebridge.

LOTE4Kids



LOTE 4 Kids is a database of digital picture books and videos in Languages Other Than English (LOTE). It is useful to those learning English as a Second Language (ESL), and to families or carers of children where multiple languages are spoken in a home or education setting.

LOTE4Kids has over 3000+ digital picture books in more than 65 languages, including Ukrainian, and English and American Sign Language. New books and languages are released each month.

Users can log in using their library card on a computer or by downloading the app from the App Store for free.



Download on the
App Store



GET IT ON
Google Play

SPACES



Sensory Rooms

We are pleased to be able to provide a dedicated Sensory Room in Ennistymon Library. The Sensory Room contains a range of supports such as toys, seating, lighting and equipment suitable for adults and children who have additional sensory needs. The room is available for use to members of the public, teachers and special needs assistants. It can be booked for 30-minute sessions on Thursdays by contacting Ennistymon Library on (065) 707 1245 or email ennistymon@clarelibrary.ie.

Shannon Library also provide a small Sensory Room on request. If you would like to use the Sensory Room in Shannon Library please contact them in advance to book on (061) 364266 shannon@clarelibrary.ie.

Sensory Gardens

Clare Libraries has three sensory gardens located at Kilkee, Shannon and Ennistymon libraries.

The gardens are landscaped with native plants, wildflowers and grasses that stimulate the senses and create a peaceful space to sit.

Events and outdoor exhibitions are sometimes held in the gardens, weather permitting.

Seating and wheelchair accessible ramps are installed in Shannon and Ennistymon Libraries.



Sensory Time

Clare Libraries aims to be a welcoming service that meets the needs of all its users.

We understand that a public library environment can be challenging for some users. Library staff are happy to recommend times of the day or week that are more suitable for users who require quiet time. If you have a group that would prefer not to visit during public opening hours, some of our libraries can accommodate pre-arranged visits to the library outside of normal opening hours.

To find out more, speak to your local librarian.

The Cubbie



Cubbie is an immersive sensory space that helps regulate sensory stress through professional, tailor made programs. Cubbie was designed with autistic and neurodivergent people in mind, but anyone can benefit from it when feeling stressed or anxious.

The Cubbie is equipped with a projector, speaker and LED technology and is big enough to turn a standard size wheelchair. The personalised software is controlled by a touchscreen and delivers sound, light and vision, to match the user's sensory needs.

Sensory breaks in Cubbie are designed by Occupational Therapists, optimising efficacy, whilst pre-empting and preventing sensory issues. In as little as 5 to 15 minutes, users feel ready to return to normal activities and engage.

Most Cubbie users will access the Cubbie with their own PIN number. This code allows them to access their own personalised Cubbie experience. Walk-In users at the Library can simply follow the prompts to enjoy a 5, 10 or 15 minute session. The Cubbie will ask if they want a calming or stimulating experience.

The Cubbie will be available to use in the new De Valera Library. For more information email library_mailbox@clarecoco.ie.



CONTACT US

Corofin Library	065 6837219	Corofin@clarelibrary.ie
Ennis Library	065 6824207 065 6891317	Ennislibrary@clarecoco.ie
Ennistymon Library	065 7071245	Ennistymon@clarelibrary.ie
Kildysart Library	065 6832113	Kildysart@clarelibrary.ie
Kilkee Library	0659056034	Kilkee@clarelibrary.ie
Killaloe Library	061 376062	Killaloe@clarelibrary.ie
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